

GCSE Computer Science Curriculum Overview

AUTUMN 1 AUTUMN 2 SPRIN

Fundamentals Of Algorithms

- Algorithmic design and construction.
- Searching and sorting algorithms.
- Algorithm mechanics & efficiency.

Programming

- Pseudocode and flowcharts.
- Theoretical and practical application of programmin
- Programming concepts; assignment, selection and ite Python.
- Sub-routines (procedures and functions).
- Structured approach to programming.

Computer Systems

- Computer systems theory.
- Boolean logic and logic circuits.
- Classifying software.
- Systems architecture.
- Von Neumann architecture.

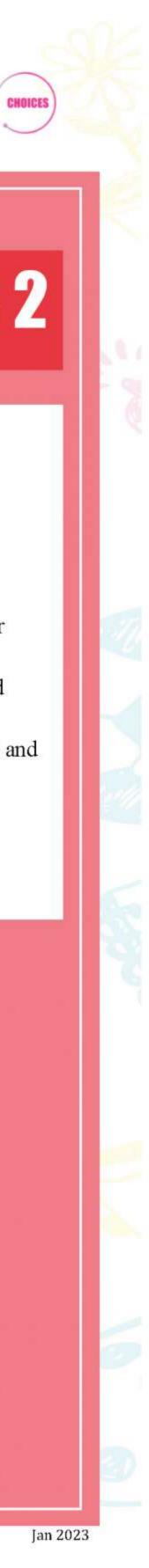
Programming

- Complex programming concepts.
- Coding solutions to practical problems.
- Programming arithmetic and relational operators.

Ethical, Legal & Environmental Imp

- Ethical impacts of technology.
- Legal impacts of technology.
- Environmental in technology.
- Exploring privac
- Twenty-first cen technology issue

G1	SPRING 2	SUMMER 1	SUMMER
ıg. eration in	 Patabase terminology Introduction to SQL (structured query language) Relational databases. 	 Fundamentals Of Data Representation Mechanics of data representation. Converting between number bases. Binary arithmetic. Image and sound representation theory. Data compression techniques. 	 Computer Networks & Cyber Security Network types and topologies. Network protocols. Fundamentals of cyber security. Social engineering and malware. Prevention of network cyber threats.
pact of f mpacts of cy. atury es.	Paper 1 & Paper Review & Rec May examination series	ap	



VALUES